

## 2025 USEF Rulebook Jumper Division

### **JP132 Speed, Time Allowed, Time Limit, and Optimum Time**

1. Calculation. The Time Allowed to complete the course should be calculated from an actual measurement of the course's length for all rounds and jump-offs. However, if the number of turns on the course or the size of the ring suggests that the calculated Time Allowed may prove unfair in practice, speed may be adjusted prior to the start of the competition.

**2. Speed. The Time Allowed is based on a minimum speed of 350 meters per minute** (382 yards per minute). If a speed other than 350 m/m (382 yards per minute) is to be used, it must be printed in the prize list. Where the arena size is 5,000 square meters or more (approximately 55m x 90m [180ft x 300ft]) the maximum speed to be used for any section shall be 375 meters/min. In arenas of less than 5,000 square meters the maximum speed to be used shall be 350 meters/minimum.

3. Reference Times. The Time Allowed must be announced and posted prior to the start of the class. After the first competitor has completed their round, the Time Allowed and the competitor's time should be announced. In cases where an electronic read out board is not visible to riders in the in-gate area, the reference times for the first three riders should be announced.

4. Adjustment of the Time Allowed. The Time Allowed may be adjusted at the sole discretion of the Judge(s), if they feel it is inaccurate, but only after consultation with the course designer. However, the time allowed may only be adjusted once during the early rounds of a given competition, never later than after the third competitor to complete the course without a disobedience or if any of the first three take more than 45 seconds to cross the start line. The time allowed can never be lowered so that time faults will be awarded to any previous competitor that has started the course within the 45 seconds and completed the course without a disobedience.

**5. Time Limit. The 'Time Limit' is defined as double the Time Allowed.**

**6. Optimum Time. For classes scored under Table IV the optimum time is defined as 4 seconds less than the Time Allowed.**

### **JP149 TABLE IV—Optimum Time Classes**

Classes are scored on Faults under Table II, however, all ties are broken on the basis of Optimum Time.

1. Optimum Time in First Round (Table IV Sec. 1)—The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the case of equality of faults, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan; the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc